

Liste des raccourcis

Autocad 2013_Anglais

3A, *3DARRAY
3DMIRROR, *MIRROR3D
3DNavigate,*3DWALK
3DO, *3DORBIT
3DP, *3DPRINT
3DPLOT, *3DPRINT
3DW, *3DWALK
3F, *3DFACE
3M, *3DMOVE
3P, *3DPOLY
3R, *3DROTATE
3S, *3DSCALE
A, *ARC
AC, *BACTION
ADC, *ADCENTER
AECTOACAD, *-ExportToAutoCAD
AA, *AREA
AL, *ALIGN
3AL, *3DALIGN
AP, *APpload
APLAY, *ALLPLAY
AR, *ARRAY
-AR, *-ARRAY
ARR, *ACTRECORD
ARM, *ACTUSERMESSAGE
-ARM, *-ACTUSERMESSAGE
ARU, *ACTUSERINPUT
ARS, *ACTSTOP
-ARS, *-ACTSTOP

ATI, *ATTIPEDIT
ATT, *ATTDEF
-ATT, *-ATTDEF
ATE, *ATTEDIT
-ATE, *-ATTEDIT
ATTE, *-ATTEDIT
B, *BLOCK
-B, *-BLOCK
BC, *BCLOSE
BE, *BEDIT
BH, *HATCH
BLENDSRF, *SURFBLEND
BO, *BOUNDARY
-BO, *-BOUNDARY
BR, *BREAK
BS, *BSAVE
BVS, *BVSTATE
C, *CIRCLE
CAM, *CAMERA
CBAR, *CONSTRAINTBAR
CH, *PROPERTIES
-CH, *CHANGE
CHA, *CHAMFER
CHK, *CHECKSTANDARDS
CLI, *COMMANDLINE
CMATTACH, *COORDINATIONMODELATTACH
-CMATTACH, *-COORDINATIONMODELATTACH
COL, *COLOR
COLOUR, *COLOR
CO, *COPY
CONVTOMESH, *MESHSMOOTH
CP, *COPY
CPARAM, *BCPARAMETER

CREASE, *MESHCREASE

CREATESOLID, *SURFSCULPT

CSETTINGS, *CONSTRAINTSETTINGS

CT, *CTABLESTYLE

CUBE, *NAVVCUBE

CURVATUREANALYSIS, *ANALYSISCURVATURE

CYL, *CYLINDER

D, *DIMSTYLE

DAL, *DIMALIGNED

DAN, *DIMANGULAR

DAR, *DIMARC

DELETE, *ERASE

JOG, *DIMJOGGED

DBA, *DIMBASELINE

DBC, *DBCCONNECT

DC, *ADCENTER

DCE, *DIMCENTER

DCENTER, *ADCENTER

DCO, *DIMCONTINUE

DCON, *DIMCONSTRAINT

DDA, *DIMDISASSOCIATE

DDEDIT, *TEXTEDIT

DDI, *DIMDIAMETER

DDPTYPE, *PTYPE

DDVPOINT, *VPOINT

DED, *DIMEDIT

DELCON, *DELCONSTRAINT

DI, *DIST

DIV, *DIVIDE

DJL, *DIMJOGLINE

DJO, *DIMJOGGED

DL, *DATALINK

DLI, *DIMLINEAR

DLU, *DATALINKUPDATE

DO, *DONUT

DOR, *DIMORDINATE

DOV, *DIMOVERRIDE

DR, *DRAWORDER

DRA, *DIMRADIUS

DRAFTANGLEANALYSIS, *ANALYSISDRAFTANGLE

DRE, *DIMREASSOCIATE

DRM, *DRAWINGRECOVERY

DS, *DSETTINGS

DST, *DIMSTYLE

DT, *TEXT

DV, *DVIEW

DX, *DATAEXTRACTION

E, *ERASE

ED, *TEXTEDIT

EL, *ELLIPSE

ER, *EXTERNALREFERENCES

ESHOT, *EDITSHOT

EX, *EXTEND

EXIT, *QUIT

EXP, *EXPORT

EXT, *EXTRUDE

EXTENDSRF, *SURFEXTEND

F, *FILLET

FI, *FILTER

FILLETSRF, *SURFFILLET

FREEPOINT, *POINTLIGHT

FSHOT, *FLATSHOT

G, *GROUP

-G, *-GROUP

GCON, *GEOMCONSTRAINT

GD, *GRADIENT

GENERATESECTION, *SECTIONPLANETOBLOCK

GEO, *GEOGRAPHICLOCATION

GR, *DDGRIPS

H, *HATCH

-H, *-HATCH

HE, *HATCHEDIT

HB, *HATCHTOBACK

HI, *HIDE

I, *INSERT

-I, *-INSERT

IAD, *IMAGEADJUST

IAT, *IMAGEATTACH

ICL, *IMAGECLIP

IM, *IMAGE

-IM, *-IMAGE

IMP, *IMPORT

IN, *INTERSECT

INSERTCONTROLPOINT, *CVADD

INF, *INTERFERE

IO, *INSERTOBJ

ISOLATE, *ISOLATEOBJECTS

QVD, *QVDRAWING

QVDC, *QVDRAWINGCLOSE

QVL, *QVLAYOUT

QVLC, *QVLAYOUTCLOSE

J, *JOIN

JOGSECTION, *SECTIONPLANEJOG

L, *LINE

LA, *LAYER

-LA, *-LAYER

LAS, *LAYERSTATE

LE, *QLEADER

LEN, *LENGTHEN

LESS, *MESHSMOOTHLESS
LI, *LIST
LINEWEIGHT, *LWEIGHT
LMAN, *LAYERSTATE
LO, *-LAYOUT
LS, *LIST
LT, *LINETYPE
-LT, *-LINETYPE
LTYPE, *LINETYPE
-LTYPE, *-LINETYPE
LTS, *LTSCALE
LW, *LWEIGHT
M, *MOVE
MA, *MATCHPROP
MAT, *MATBROWSEROPEN
ME, *MEASURE
MEA, *MEASUREGEOM
MI, *MIRROR
ML, *MLINE
MLA, *MLEADERALIGN
MLC, *MLEADERCOLLECT
MLD, *MLEADER
MLE, *MLEADEREDIT
MLS, *MLEADERSTYLE
MO, *PROPERTIES
MORE, *MESHSMOOTHMORE
MOTION, *NAVSMOTION
MOTIONCLS, *NAVSMOTIONCLOSE
MS, *MSPACE
MSM, *MARKUP
MT, *MTEXT
MV, *MVIEW
NETWORKSRF, *SURFNETWORK

NORTH, *GEOGRAPHICLOCATION
NORTHDIR, *GEOGRAPHICLOCATION
NSHOT, *NEWSHOT
NVIEW, *NEWVIEW
O, *OFFSET
OFFSETSRF, *SURFOFFSET
OP, *OPTIONS
ORBIT, *3DORBIT
OS, *OSNAP
-OS, *-OSNAP
P, *PAN
-P, *-PAN
PA, *PASTESPEC
RAPIDPROTOTYPE, *3DPRINT
PAR, *PARAMETERS
-PAR, *-PARAMETERS
PARAM, *BPARAMETER
PARTIALOPEN, *-PARTIALOPEN
PATCH, *SURFPATCH
PCATTACH, *POINTCLOUDATTACH
PE, *PEDIT
PL, *PLINE
PO, *POINT
POFF, *HIDEPALETTES
POINTON, *CVSHOW
POINTOFF, *CVHIDE
POL, *POLYGON
PON, *SHOWPALETTES
PR, *PROPERTIES
PRCLOSE, *PROPERTIESCLOSE
PROPS, *PROPERTIES
PRE, *PREVIEW
PRINT, *PLOT

PS, *PSPACE
PSOLID, *POLYSOLID
PTW, *PUBLISHTOWEB
PU, *PURGE
-PU, *-PURGE
PYR, *PYRAMID
QC, *QUICKCALC
QCUI, *QUICKCUI
QP, *QUICKPROPERTIES
R, *REDRAW
RA, *REDRAWALL
RC, *RENDERCROP
RE, *REGEN
REA, *REGENALL
REBUILD, *CVREBUILD
REC, *RECTANG
REFINE, *MESHREFINE
REG, *REGION
REMOVECONTROLPOINT, *CVREMOVE
REN, *RENAME
-REN, *-RENAME
REV, *REVOLVE
RO, *ROTATE
RP, *RENDERPRESETS
RPR, *RPREF
RR, *RENDER
RW, *RENDERWINDOW
S, *STRETCH
SC, *SCALE
SCR, *SCRIPT
SE, *DSETTINGS
SEC, *SECTION
SET, *SETVAR

SHA, *SHADEMODE
SL, *SLICE
SMOOTH, *MESHSMOOTH
SN, *SNAP
SO, *SOLID
SP, *SPELL
SPL, *SPLINE
SPLANE, *SECTIONPLANE
SPLAY, *SEQUENCEPLAY
SPLIT, *MESHSPPLIT
SPE, *SPLINEDIT
SSM, *SHEETSET
ST, *STYLE
STA, *STANDARDS
SU, *SUBTRACT
T, *MTEXT
-T, *-MTEXT
TA, *TEXTALIGN
TB, *TABLE
TEDIT, *TEXTEDIT
TH, *THICKNESS
TI, *TILEMODE
TO, *TOOLBAR
TOL, *TOLERANCE
TOR, *TORUS
TP, *TOOLPALETES
TR, *TRIM
TS, *TABLESTYLE
UC, *UCSMAN
UN, *UNITS
-UN, *-UNITS
UNCREASE, *MESHUNCREASE
UNHIDE, *UNISOLATEOBJECTS

UNI, *UNION

UNISOLATE, *UNISOLATEOBJECTS

V, *VIEW

VGO, *VIEWGO

VPLAY, *VIEWPLAY

-V, *-VIEW

VP, *VPOINT

-VP, *-VPOINT

VS, *VSCURRENT

VSM, *VISUALSTYLES

-VSM, *-VISUALSTYLES

W, *WBLOCK

-W, *-WBLOCK

WE, *WEDGE

WHEEL, *NAVSWHEEL

X, *EXPLODE

XA, *XATTACH

XB, *XBIND

-XB, *-XBIND

XC, *XCLIP

XL, *XLINE

XR, *XREF

-XR, *-XREF

Z, *ZOOM

ZEBRA, *ANALYSISZEBRA