

1. Write the system in matrix form.
2. Find the solution of the system.
3. Calculate the determinant of the system's matrix.

Solution

1. Writing the system in matrix form by permuting rows 2 and 3 to obtain an upper triangular system. Let's not forget that the determinant will be multiplied by -1 due to the permutation.

$$A = \begin{bmatrix} 1 & -1 & 1 \\ 0 & 2 & -1 \\ 0 & 0 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$$

2. Backward substitution gives:

$$\text{eq. 3 : } z = \frac{3}{3} = 1, \text{ eq. 2: } y = \frac{1+1}{2} = 1 \text{ and } x = 1 + 1 - 1 = 1.$$

3. $\text{Det}(A) = (-1) * 1 * 2 * 3 = -6.$

5.1 Gaussian Elimination Method

In this chapter, we will start with the Gaussian elimination method, which is similar to the elimination method with a very important modification that greatly facilitates the solution even of large systems (thousands or even millions). This modification transforms a system with a full matrix A into another system with an upper triangular matrix U, such that the two systems $AX=B$ and $UX=Y$ are equivalent, i.e., have the same solution.

Linear algebra shows that certain transformations applied to systems of equations do not change their solutions. In our case, the operations we will apply are the following:

- Multiplication of equation E_i by a non-zero constant α , the new equation obtained $E_{in} = \alpha E_i$ will replace the old E_i .
- Multiplication of equation E_j by a non-zero α and its addition to E_i , $E_{in} = E_i + \alpha E_j$, the equation obtained E_{in} will replace E_i .
- Permutation of equations E_i and E_j .

Applying a series of these operations will transform the system $AX=B$ into $UX=Y$, and then backward substitution will give the solution of the system.

5.1.1 Description of the Gaussian Elimination Method

We will show how to apply the transformations to the system $AX=B$. For this, the right-hand side B will be considered as the $(n+1)^{\text{th}}$ column and will also be affected by the operations. We divide the work into $(n-1)$ steps, each of which cancels the elements below the pivot of column $(a_{ij}$ pour $i > j$).

At the beginning of each step, we verify that the pivot is non-zero. For step i , the pivot is $a_{ii}^{(i-1)}$ at step $(i-1)$.

The system in its initial state or at step (0) is given by:

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \dots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix}^{(0)} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}^{(0)} = \begin{bmatrix} a_{1n+1} \\ a_{2n+1} \\ \vdots \\ a_{nn+1} \end{bmatrix}^{(0)}$$

First step:

We first verify that the pivot of the first step, which is $a_{ii}^{(i-1)} \neq 0$ for $i = 1$ i.e. $a_{11}^{(0)} \neq 0$.

To cancel the element $a_{21}^{(0)}$ of the second row, we multiply the first equation by $a_{21}^{(0)}$ and divide it by $a_{11}^{(0)}$, then we take the difference of this new equation with the second. The resulting equation will replace the second one $E_2^{(1)} = E_2^{(0)} - E_1^{(0)} \frac{a_{21}^{(0)}}{a_{11}^{(0)}}$.

This operation gives $a_{21}^{(1)} = 0$, $a_{22}^{(1)} = a_{22}^{(0)} - a_{12}^{(0)} \frac{a_{21}^{(0)}}{a_{11}^{(0)}}$, ..., $a_{2n+1}^{(1)} = a_{2n+1}^{(0)} - a_{1n+1}^{(0)} \frac{a_{21}^{(0)}}{a_{11}^{(0)}}$.

In general, we write: $a_{2j}^{(1)} = a_{2j}^{(0)} - a_{1j}^{(0)} \frac{a_{21}^{(0)}}{a_{11}^{(0)}}$ for $j = 2, n + 1$

We continue this procedure with rows 3, 4, ..., for row i we have: $E_i^{(1)} = E_i^{(0)} - E_1^{(0)} \frac{a_{i1}^{(0)}}{a_{11}^{(0)}}$

This operation gives $a_{i1}^{(1)} = 0$, $a_{i2}^{(1)} = a_{i2}^{(0)} - a_{12}^{(0)} \frac{a_{i1}^{(0)}}{a_{11}^{(0)}}$, ..., $a_{in+1}^{(1)} = a_{in+1}^{(0)} - a_{1n+1}^{(0)} \frac{a_{i1}^{(0)}}{a_{11}^{(0)}}$.

In general, we write: $a_{ij}^{(1)} = a_{ij}^{(0)} - a_{1j}^{(0)} \frac{a_{i1}^{(0)}}{a_{11}^{(0)}}$ for $i = 2, n$ et $j = 2, n + 1$

At the end of the first step, we obtain zero elements below the pivot of the first step. The system is written as:

$$\begin{bmatrix} a_{11}^{(0)} & a_{12}^{(0)} & a_{1n}^{(0)} \\ 0 & a_{22}^{(1)} & a_{2n}^{(1)} \\ \vdots & \vdots & \vdots \\ 0 & a_{n2}^{(1)} & a_{nn}^{(1)} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} a_{1n+1}^{(0)} \\ a_{2n+1}^{(1)} \\ \vdots \\ a_{nn+1}^{(1)} \end{bmatrix}$$

Second step: $a_{ii}^{(i-1)} \neq 0$ pour $i = 2$ i.e. $a_{22}^{(1)} \neq 0$.

De la même façon, on obtient pour le cas général

$$a_{ij}^{(2)} = a_{ij}^{(1)} - a_{2j}^{(1)} \frac{a_{i2}^{(1)}}{a_{22}^{(1)}} \text{ Pour } i = 3, n \text{ et } j = 3, n + 1$$

Step k : $a_{ii}^{(i-1)} \neq 0$ for $i = k$ i.e. $a_{kk}^{(k-1)} \neq 0$.

For an arbitrary step k , we have:

$$a_{ij}^{(k)} = a_{ij}^{(k-1)} - a_{kj}^{(k-1)} \frac{a_{ik}^{(k-1)}}{a_{kk}^{(k-1)}} \text{ For } k = \overline{1, n-1}, i = \overline{k+1, n} \text{ and } j = \overline{k+1, n+1}$$

At the end of the procedure, we obtain a system with an upper triangular matrix, which is written as:

$$\begin{bmatrix} a_{11}^{(0)} & a_{12}^{(0)} & a_{1n}^{(0)} \\ 0 & a_{22}^{(1)} & a_{2n}^{(1)} \\ \vdots & \vdots & \vdots \\ 0 & 0 & a_{nn}^{(n-1)} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} a_{1n+1}^{(0)} \\ a_{2n+1}^{(1)} \\ \vdots \\ a_{nn+1}^{(n-1)} \end{bmatrix}$$

The solution of this system is done by backward substitution.

5.1.2 The number of operations required for the application of the Gaussian algorithm is:

Number of multiplications and additions:

$$nm = na = \frac{n(n-1)(2n+5)}{6}$$

Number of divisions:

$$nd = \frac{n(n+1)}{2}$$

5.1.3 Applications of the Gaussian method.

a) **The determinant of a triangular matrix** is given by:

$$\det(U) = (-1)^P \prod_{i=1}^n u_{ii} = (-1)^P u_{11} u_{22} \dots u_{nn}$$

With P being the number of row or column permutations performed during the application of the Gaussian algorithm.

Example: Consider the following system of equations:

$$\begin{cases} 2x + y + 2z = 10 \\ 3x + 5y + z = 16 \\ -x + 4y + 7z = 28 \end{cases}$$

1. Calculate the number of elementary operations for the Gauss method. 2. Calculate the determinant of the system's matrix. 3. Solve the system by Gaussian elimination. 4. Recalculate the determinant of the system's matrix.

b) **Simultaneous solution of multiple systems** with the same matrix A: In practice, we often encounter the case of several systems of equations that differ only in the right-hand side B. We can apply the Gaussian algorithm to the matrix A augmented by all the right-hand sides. In this way, we do the calculations only once on the matrix A, and the substitution is done with each right-hand side obtained separately.

$$\begin{bmatrix} a_{11} & a_{12} & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix} \begin{bmatrix} b_1 & c_1 & z_1 \\ b_2 & c_2 & \dots & z_2 \\ \vdots & \vdots & & \vdots \\ b_n & c_n & \dots & z_n \end{bmatrix}$$

c) **Calculation of the inverse of a matrix:**

If A is a matrix of order n, the matrix A^{-1} such that $AA^{-1} = I$ is called the inverse matrix of A.

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix} \text{ et } A^{-1} = \begin{bmatrix} x_{11} & x_{12} & x_{1n} \\ x_{21} & x_{22} & \dots & x_{2n} \\ \vdots & \vdots & & \vdots \\ x_{n1} & x_{n2} & \dots & x_{nn} \end{bmatrix}$$

$$\begin{bmatrix} a_{11} & a_{12} & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix} \begin{bmatrix} x_{11} & x_{12} & x_{1n} \\ x_{21} & x_{22} & \dots & x_{2n} \\ \vdots & \vdots & & \vdots \\ x_{n1} & x_{n2} & \dots & x_{nn} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}$$

Example: Consider the following matrix:

$$\begin{bmatrix} 1 & 1 & 2 \\ 1 & 2 & 1 \\ 2 & 1 & 1 \end{bmatrix}$$

1. Use the Gauss method to calculate the inverse matrix.
2. Calculate the number of operations.

5.2. Use of pivoting.

In the development of the Gaussian algorithm, it was assumed that the pivot is not zero, which is not always the case. Sometimes the pivot is very small compared to the other terms or even zero, in which case we can use the technique of pivoting, either partial or total.

Partial pivoting:

In this case, we choose as the pivot the element $a_{lk}^{(k-1)}$ such that:

$$a_{lk}^{(k-1)} = \max_{i \in [k, n]} |a_{ik}^{(k-1)}|$$

$$\begin{bmatrix} a_{11} & \dots & a_{1k} & a_{1n} \\ 0 & \dots & \mathbf{a_{kk}} & a_{kn} \\ & & \vdots & \\ 0 & \dots & \mathbf{a_{nk}} & a_{nn} \end{bmatrix}$$

In partial pivoting, we use row permutations, which do not affect the solution of the system.

Total pivoting:

In total pivoting, the choice of the pivot is made from a submatrix including the permutation of rows and columns such that:

$$a_{lm}^{(k-1)} = \max_{i, j \in [k, n]} |a_{ij}^{(k-1)}|$$

$$\begin{bmatrix} a_{11} & \dots & a_{1k} & a_{1n} \\ 0 & \dots & \mathbf{a_{kk}} & a_{kn} \\ & & \vdots & \\ 0 & \dots & \mathbf{a_{nk}} & a_{nn} \end{bmatrix}$$

Example: Consider the following system:

$$\begin{bmatrix} 1 & 1 & 2 \\ 1 & 2 & 1 \\ 2 & 1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 9 \\ 8 \\ 7 \end{bmatrix}$$

Use the Gauss method with partial pivoting, then total pivoting, to solve the system.

5.2 Thomas Algorithm TDMA

In numerical methods for solving partial differential equations, we encounter matrices with three diagonals (main diagonal, sub-diagonal, and super-diagonal). This type of matrix is called tri-diagonal. The algorithm for solving this type of system is a special case of Gaussian elimination. Consider the following system with a tri-diagonal matrix:

$$\begin{cases} \beta_1 = \frac{y_1}{b_1} \\ \beta_i = (y_i - a_i \beta_{i-1}) / (b_i - a_i \gamma_{i-1}) \quad i = \overline{2, n} \\ x_n = \beta_n \\ x_i = \beta_i - \gamma_i x_{i+1} \quad i = \overline{n-1, 1} \end{cases}$$

Example: Consider the following system:

$$\begin{bmatrix} 2 & 1 & 0 \\ 1 & 2 & 1 \\ 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 4 \\ 8 \\ 8 \end{bmatrix}$$

Use the Thomas algorithm to solve the system.